

### 4.1 Development

#### Objective

Development and use of the Adventure Playground that encourages and facilitates play needs, motivations, and behaviour for children of all ages and physical abilities.

#### Policies

- a. To allow development that is necessary for the use and enjoyment of the reserve.
- b. To use design and colour that reflect the unique purpose of the Adventure Playground as a children's play area.
- c. To provide for development focused on children's aestheticism.

**Explanation (1):** *As the Adventure Playground has an intended purpose as a playground (unique from other recreation reserves in Gisborne), this needs to be encouraged through development. The focus is not on the effects to the character of open space but utilising the open space to provide for children's aestheticism, rather than adults. Lots of colour must be used. Attention is drawn to the facilities and equipment where usually these developments are designed to camouflage in to the background and the major focus is on the character of open space and the nature of the reserve.*

### 4.2 Development

#### Objective

Development and use of the Adventure Playground that does not adversely effect the reserve land or the surrounding environment.

#### Policies

- a. To allow development that is necessary for the use and enjoyment of the reserve.
- b. To ensure development on the Adventure Playground does not adversely effect the reserve land or the surrounding environment.
- c. To ensure the preservation and general well-being of the wild life in the reserve eco-system.

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## 4.0 Objectives / Policies

- d. To maintain and develop a tree landscape that provides visual aestheticism and shade provisions.
- e. To minimise vehicle access on to the reserve.
- f. To minimise the adverse effects of odour emissions from the adjacent sewage plant through mitigating methods (ex screening).

### 4.3 Management

#### Objective

The development and management of reserves to avoid potential danger for reserve users.

#### Policies

- a. To ensure that the design and building of structures comply with the Building Act 1991.
- b. To ensure that play equipment and facilities provided comply with the New Zealand Standards for Playgrounds and Play Equipment (NZS 5828), and their conditions are monitored.
- c. To ensure that the design of landscaping is safe and avoids potentially dangerous locations (avoid potential hiding places).
- d. To develop and maintain the Adventure Playground lake as a safe aquatic area for passive recreation.
- e. Existing trees shall be maintained in good condition and may be removed only for reasons of safety and good management.

### 4.4 Commercial and Promotional Use

#### Objective

To provide for commercial and promotional use of public open space which do not diminish the primary public function (children's play area) of the open space (Adventure Playground).

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## 4.0 Objectives / Policies

### **Policies**

- a. To have a lease signed for an arranged management of the Adventure Playground between the Council and the Adventure Playground Management Trust pursuant to the provisions of the Reserves Act 1977.
- b. To discourage the monopolisation of the commercial and promotional use of the Adventure Playgrounds recreational resources by any one group or user type.

### **4.5 Use of Public Open Space**

#### **Objective**

To recognise existing public open spaces are a valuable and finite resource.

#### **Policies**

- a. To develop and adequately maintain the Adventure Playground as it is the only play area providing exclusively for children's play needs.
- b. Development should contribute to the aesthetics of the play area.